Current Authentication Methods

Pro's and con's

Why pins #'s, passwords, smart cards and tokens fail

IDENTIFYING CREDENTIALS

In The Physical World





- Verified by Physical Inspection of the Credential by an Officer
- Photo & Signature "Tightly BIND" the Credential to the Person
- "TRUSTED" issuing authority is clearly displayed

In The Digital World



- How do I "TRUST" your Digital Identity credential?
 - Is it Tightly bound to you.
 - Does it come from a "TRUSTED" source.
- Unattended verification on a server

PROVIDING YOUR 'DIGITAL IDENTITY'

(aka AUTHENTICATION)

Something you Know PIN's & Passwords

Weak PIN's and Passwords are Not Secure – not tightly bound

- 19XX
- Giants08

Strong Passwords are Typically Not Practical

- AX%\$ght8
- Ths%#267wbch678z



- Different one for every site
- Change every 30 days
- Don't re-use
- Never write it down
- And there are still key-loggers

Match done in a "TRUSTED"
Environment = The Server

Something you Have

Tokens or Smart Card





Identifying Credential either

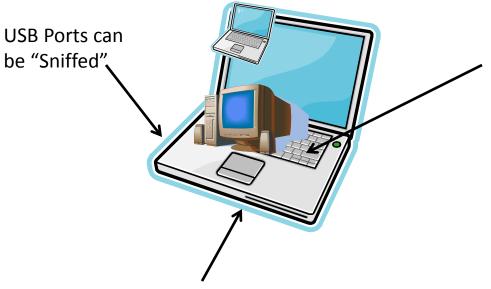
- OTP's
- PKI
- Must be coupled with something you know, typically a 4 digit PIN or something you are (Biometrics).
- Inherently Multi-Factor (2 factor)
- "TRUSTED" issuing authority + PIN matched on the "TRUSTED" Token

Something you Are BIOMETRICS

- <u>Tightest Binding to</u> the USER
- <u>Easiest to Use and</u> Always with You
- Types
 - Fingerprints
 - Iris
 - Face
 - Hand
 - Veins
- Can be inherently Multi-Factor (2 factor)
- Match should be done in a "TRUSTED" environment.

Multi- Factor for Enhanced Security

CLIENT (USER) COMPUTERS ARE NOT TRUSTED



Malware Installed on HDD

- Algorithm Substitution
- Template Substitution
- Modified Output Result

Key Logger logs
Password entries

PC's Hardware Can be Hacked

- Easily downloadable debugging tools that can aid the hacker
- Multiple interfaces that can be attacked
 - USB Ports
 - Ethernet Ports
 - Web connections

WHO DO YOU TRUST?

- Trust is the key element of Security
- You only deal with people or things you Trust

Typically NOT TRUSTED **Always TRUSTED TRUSTED** User Client (User) Computer **Enterprise TRUSTED** Server **Peripheral**

WHERE TO MATCH

| Inflexis Trusted Peripheral | Client (User) Computer | Server |
|--|--|--|
| ↑ Trusted for use in High Value Applications ↑ Centrally Managed and Provisioned ↑ Automatic Two Factor Authentication ↑ Mobile Flash Drive Data Protection Solution Compatible with multiple ↑ Credential Types Authenticating To different Servers Works even when not connected to the network protecting data & applications not on the network CON Higher initial acquisition cost visa-a-via Match on Client | PRO ↑ Lowest Cost CON Not Trusted for High Value Applications MS only recommends usage for consumer convenience applications, not for Banking Not Centrally Managed | PRO ↑Trusted for use in High Value Applications ↑Centrally Managed and Provisioned CON Only works when connected to The network. Can revert to "Match On Client" when disconnected but then not Trusted Fingerprint is the Credential. ↓ Limited flexibility in working with Other credential ↓ Not inherently multi-factor ↓ No Mobile Flash Drive solution ↓ Higher initial acquisition cost visa-a-via Match on Client |

SUMMARY

- Identity Management in the Digital World is Accomplished by Delivering a Credential that is:
 - Bound to the User
 - Securely Delivered from a "TRUSTED" Source
- The Inflexis ID Management System
 - Uses Fingerprint Biometrics to "TIGHTLY BIND" the credential to the actual User
 - Makes all decisions and delivers the credential from a "TRUSTED" Device (i.e. a "TRUSTED Peripheral")
 - Encrypts the Transmission Channel